
SPY SPYKIDS™

OFFICIAL SPY CODEBOOK

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MISSION:

The Man in the Moon



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Illustrated by Kevin Schmid



**BRIGHTER
KIDS™**

Columbus, Toronto

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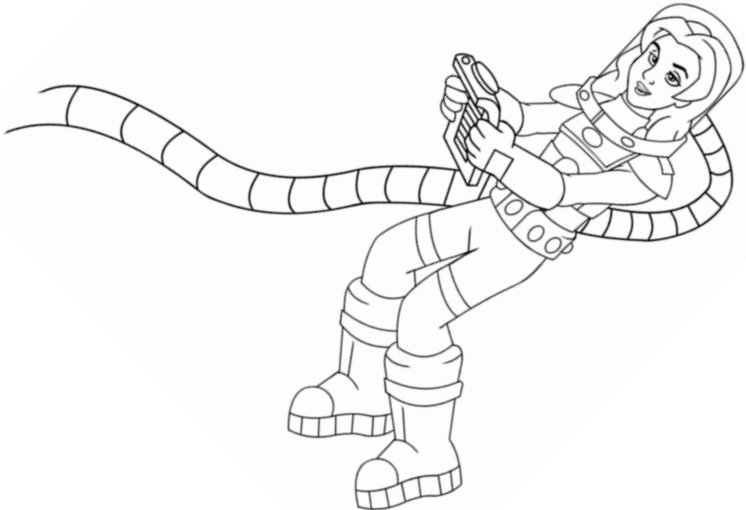
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MISSION 15



Directions:

Once you have filled in all the blanks correctly, copy the letters in the squares containing shapes to the shapes at the bottom of the page. Make sure the shapes match!

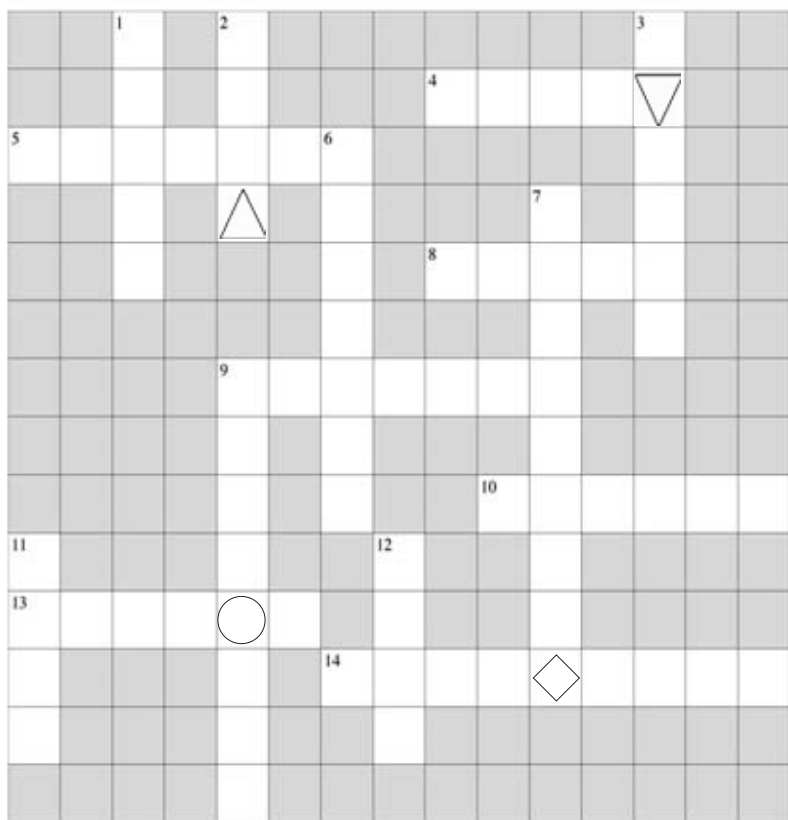
ACROSS

- Where you can hear news and music
- Remote _____
- Outer _____
- "_____, _____ little star"
- Earth, Venus or Mars
- To circle around a planet or star in space
- The day before today

DOWN

- To move to music
- A bait for fish
- Ship used for space
- Opposite of take-off
- Way to watch TV, use a _____ dish
- Put a puzzle _____
- Orbits the earth
- Engines burn this to run

The Man in the Moon



CODE:



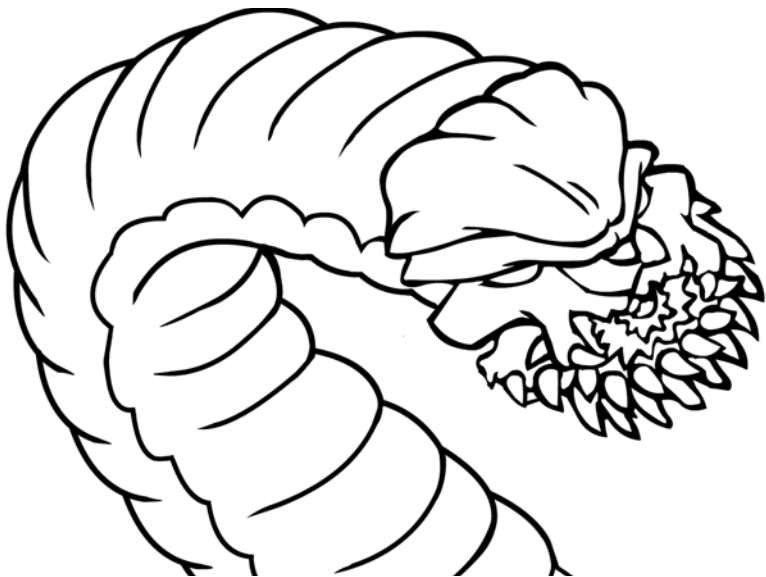
MISSION 16

Directions:

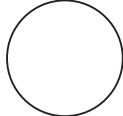
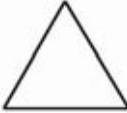
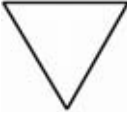
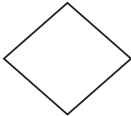
Fill in the missing numbers. All of the missing numbers follow these rules:

1. The missing numbers are integers between 0 and 9.
2. In each row (across) the numbers total the number listed to the right.
3. In each column (up and down) the numbers total the number listed at the bottom.
4. The diagonals from the upper left to the lower right and from lower left to upper right total the number listed diagonally from the end.

When you've finished the puzzle, copy the numbers in the shapes to the matching shapes at the bottom of the page for the code to the mission.



15

0	2			5
	9		6	18
	9		7	22
2		3		8
9	20	5	19	13

CODE:



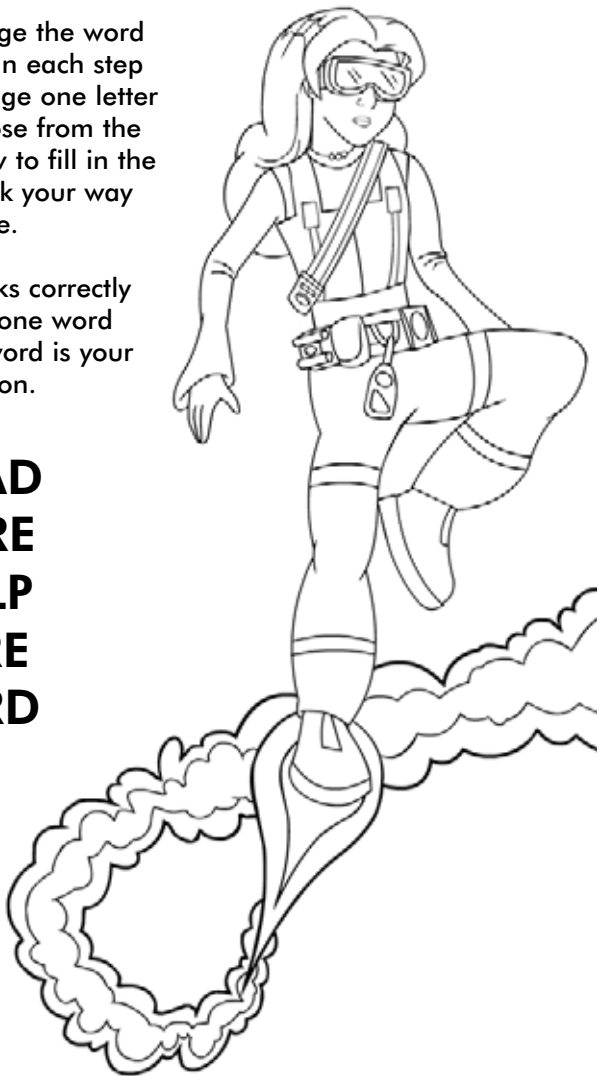
MISSION 17

Directions:

In four steps change the word "FIRE" to "HEAT." In each step you can only change one letter of the word. Choose from the list of words below to fill in the blanks as you work your way through this puzzle.

Fill in all the blanks correctly and there will be one word remaining. That word is your code for the mission.

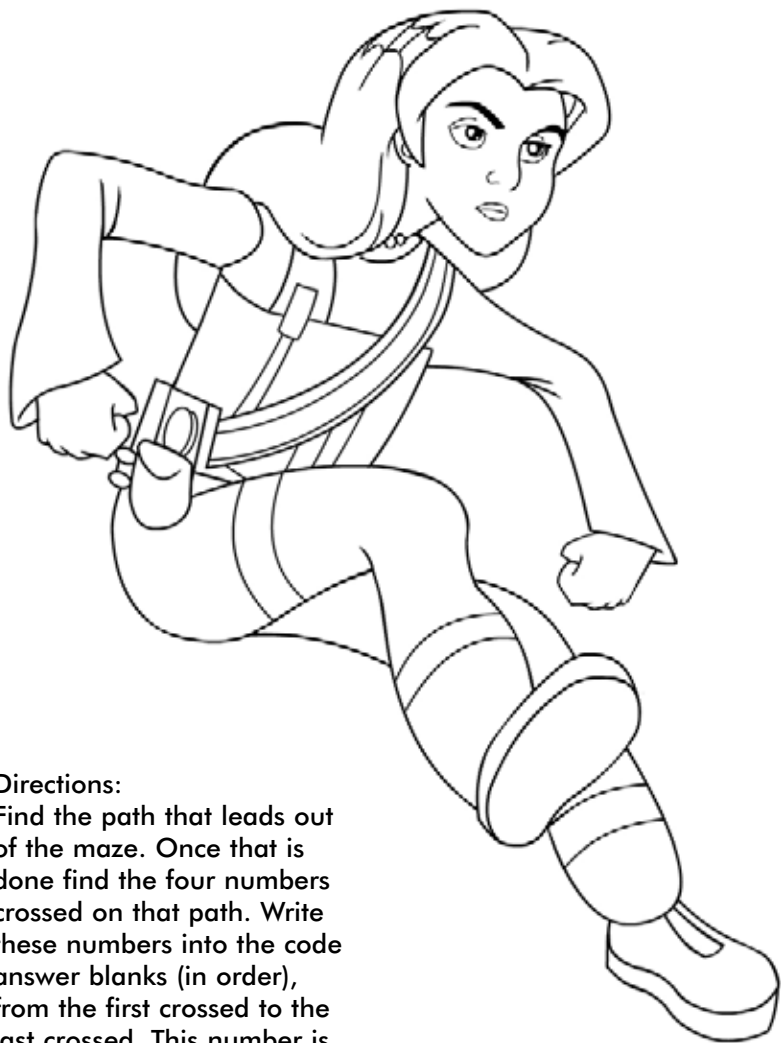
HEAD
HERE
HELP
HIRE
HERD



F	I	R	E
H	E	A	T

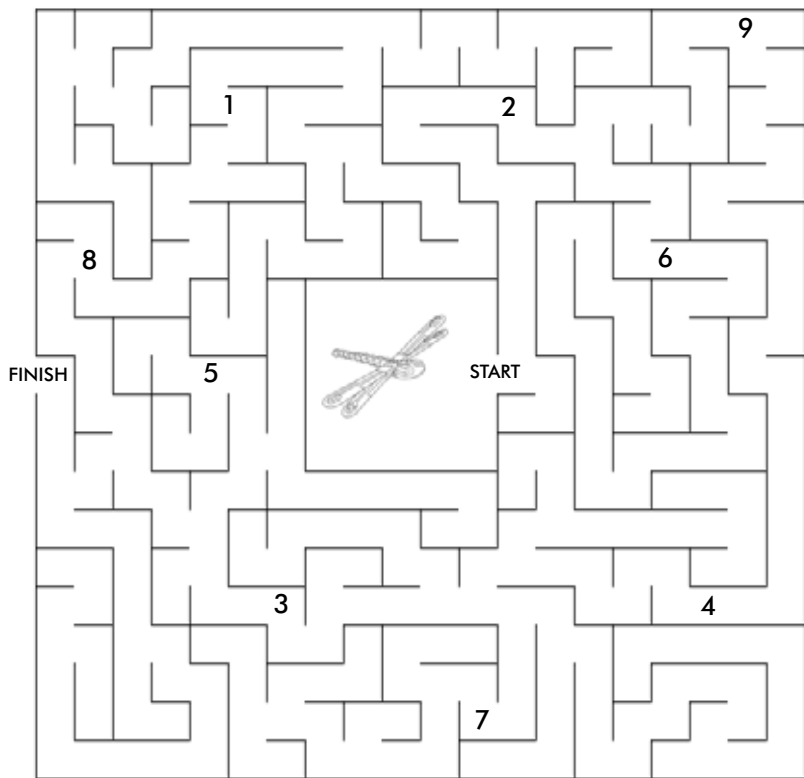
CODE: ___ ___ ___ ___

MISSION 18



Directions:

Find the path that leads out of the maze. Once that is done find the four numbers crossed on that path. Write these numbers into the code answer blanks (in order), from the first crossed to the last crossed. This number is the code for the mission.



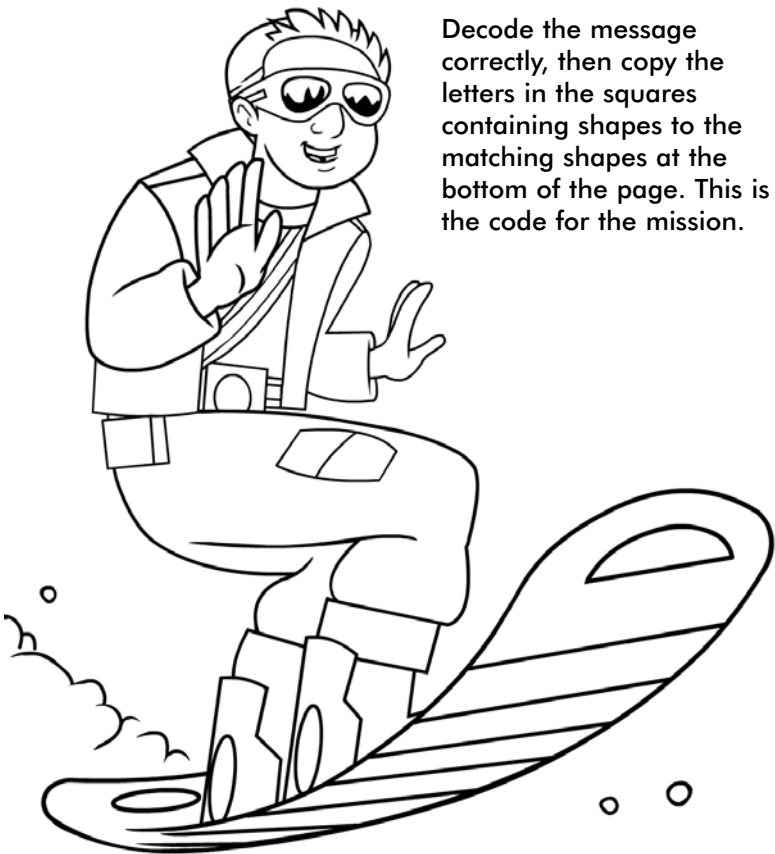
CODE:

MISSION 19

Directions:

All of the letters to this secret message have fallen into the letter list below it. Fill in the blanks using those letters.

The letters for column 1 of the puzzle are in column 1 of the letter list. Each letter is only used once so mark them off as you use them. The first word has been completed for you.



Decode the message correctly, then copy the letters in the squares containing shapes to the matching shapes at the bottom of the page. This is the code for the mission.

The Man in the Moon

1 2 3 4 5 6 7 8 9 10

C	A	R	M	E	N				
						△			
▽									
					○				

1 2 3 4 5 6 7 8 9 10

					M				
J	A	R	B	H	O		N		
C	U	U	I	E	T	O	O	N	
T	A	N	G	E	H	N	V	N	
C	H	E	M	M	E	A	A	E	D

CODE:



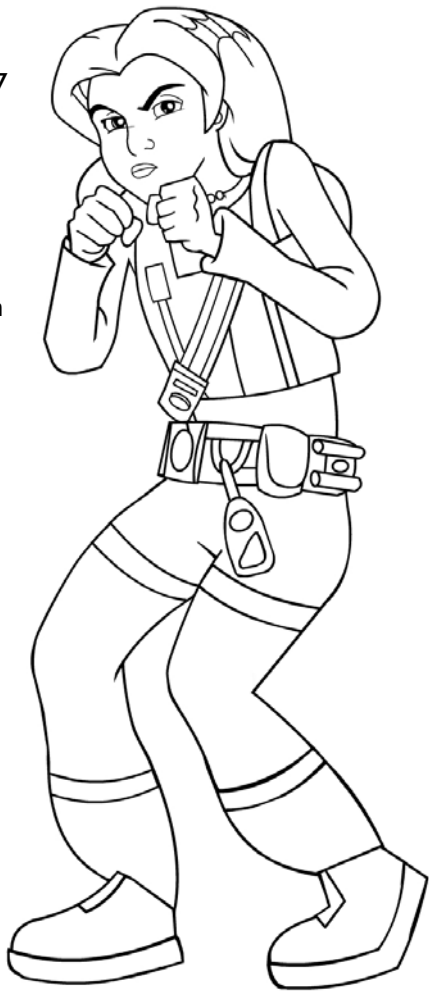
MISSION 20

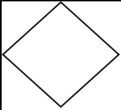
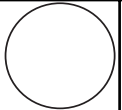

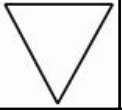
Directions:

Use the numbers 1 through 9 to complete the equations on the next page.

Each number is used only once and the numbers 1, 5, 7 and 9 have been given as clues to the solution. Each row and each column is a math equation. Remember that **multiplication and division are always performed before addition or subtraction**.

When you have filled in all the numbers correctly, copy the numbers from the squares containing shapes to the matching shapes at the bottom of the page. This is the code for the mission.



	+		X	7	58
X		-		-	
	+	1	-		2
+		-		X	
5	+		-	9	2
13		1		-20	

CODE:





MISSION 21

Directions:

Unscramble each of the clue words. Next take the letters in the circle blocks and use those letters to unscramble the final word.

When you have filled in all the words, copy the letters from the squares containing shapes on the puzzles to the matching shapes at the bottom of the page. This is the code for the mission.

ROIDA	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
CAEND	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
ROWSM	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
SAELR	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
	<input type="text"/>	<input type="text"/>	K		T	<input type="text"/>

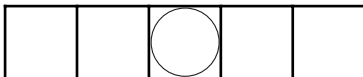
TAMLE



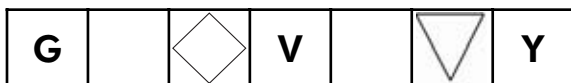
FOLTA



FEITH



RERCA



CODE:

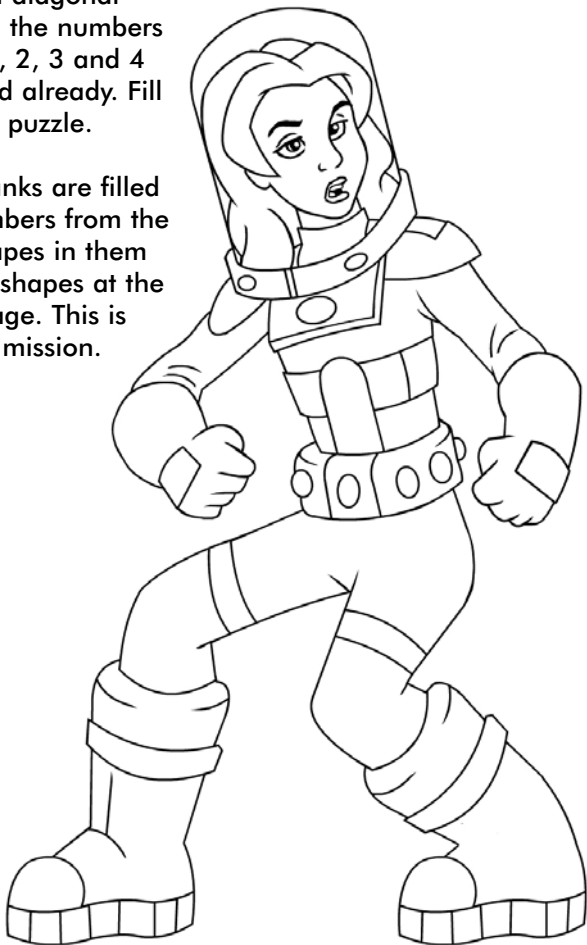



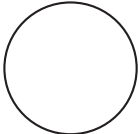

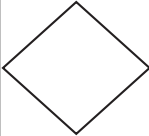
MISSION 22

Directions:

Complete the magic math square by filling in the blanks and having the sum of each column, row and diagonal equal to 15. Use the numbers 1-9 only once. 1, 2, 3 and 4 have been placed already. Fill in the rest of the puzzle.

When all the blanks are filled in, copy the numbers from the squares with shapes in them to the matching shapes at the bottom of the page. This is the code for the mission.



	1		15
		2	15
3		4	15
15	15	15	15

CODE:



MISSION 23

Directions:

Perform the math operations for each of the following problems from left to right. Write the final answer for that set of problems in the blank spaces. That number is equal to the letter to the right of it. Use these letters to decode the message on the next page.

When you have filled in all the message, copy the letters from the squares containing shapes on the puzzles to the matching shapes at the bottom of the page. This is the code for the mission.

80	+12	-79	+62	-51	+19	=	___	=	W
----	-----	-----	-----	-----	-----	---	-----	---	---



12	+32	+11	-29	+41	-7	=	___	=	M
----	-----	-----	-----	-----	----	---	-----	---	---



35	+53	-49	+18	-57	+23	=	___	=	N
----	-----	-----	-----	-----	-----	---	-----	---	---

73	-67	+15	+24	-42	+14	=	___	=	R
----	-----	-----	-----	-----	-----	---	-----	---	---

42	+33	-52	+32	+15	-38	=	___	=	O
----	-----	-----	-----	-----	-----	---	-----	---	---



			
60	32	32	23

			
43	32	17	60

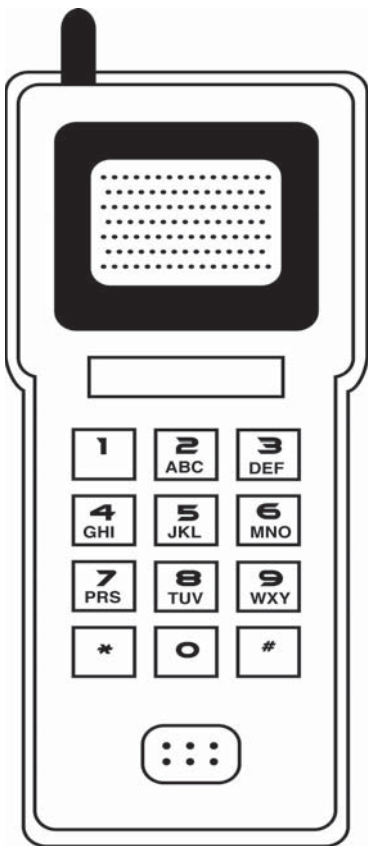
CODE:



MISSION 24

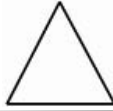
Directions:

Use the phone key pad to break this code. The numbers of the phone pad each have letters assigned to them. 2 has the letters A, B and C. The number before the period indicates the number on the pad. The number after the period tells which of the three letters assigned to that number to use. Example: 2.1=A, 2.2=B and 2.3=C.

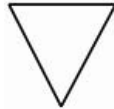


When all the blanks are filled in, copy the numbers from the squares with shapes in them to the matching shapes at the bottom of the page. This is the code for the mission.

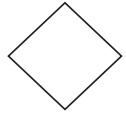




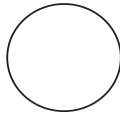
2.3, 6.3, 7.3, 6.1, 6.3



6.1, 2.1, 2.3, 4.2, 4.3, 6.2, 3.2

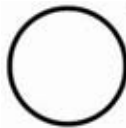


7.1, 2.1, 7.2, 2.1, 2.3, 4.2, 8.2, 8.1, 3.2



7.3, 5.2, 2.1, 8.1, 3.2, 7.3

CODE:



MISSION 25

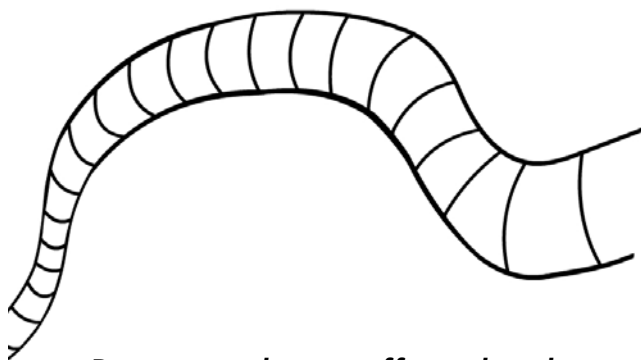
Directions:

Each of the letter groups on the opposite page is actually two related words that have been “mingled” together. The letters of each of the words are in the correct order. Use the clue to figure out which letters go with which words. The word that is left is your answer. Example: *Remove the mammal but leave the bird.*

WDOULCFK becomes ~~W~~~~D~~~~O~~~~U~~~~L~~~~C~~~~F~~~~K~~; then take out WOLF which leaves DUCK.

Take the last letter of each of your answers and write them in order in the spaces at the bottom of the next page for the code for this mission.





1. Remove what it affects but leave the illness.

BSIODCYK _____

2. Remove the fuel but leave the flames.

FWOIORED _____

3. Remove the domain but leave the ruler.

LKIANGND _____

4. Remove the children but leave their gear.

KITODYSS _____

CODE: _____

MISSION 26

Directions:

Find the treasure to get the correct code for this mission.

Start at the DragonSpy and use the compass to make sure you are moving in the right direction. Follow the directions below and when you have completed them you will be at the correct marker. The four digit number below the marker is the code for the mission!

DIRECTIONS

NW one block

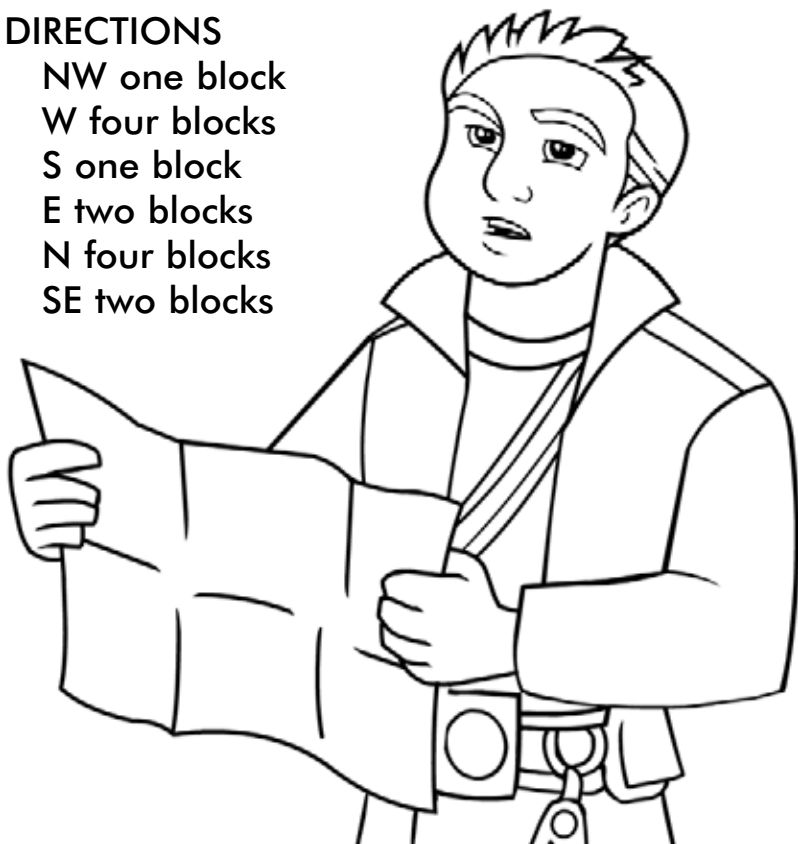
W four blocks

S one block

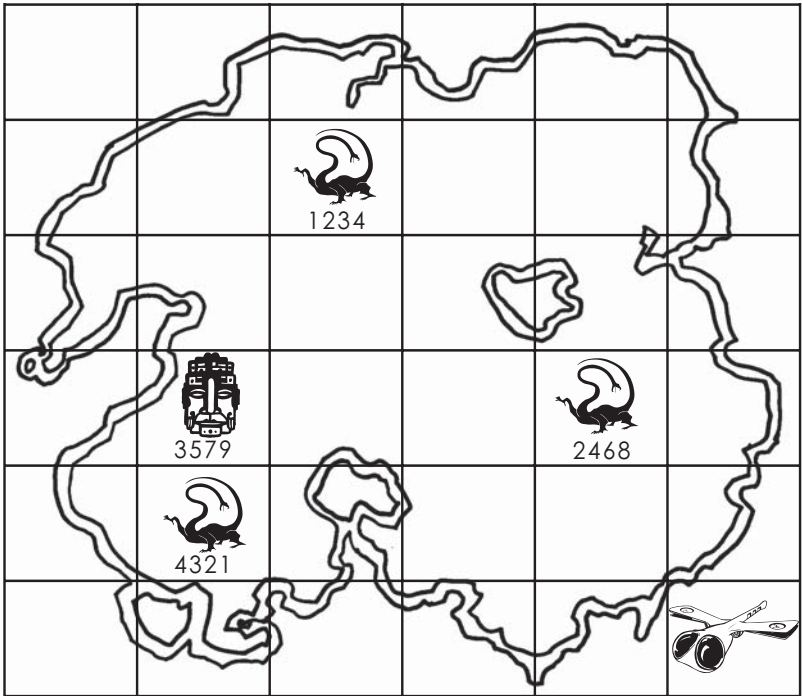
E two blocks

N four blocks

SE two blocks



The Man in the Moon



CODE: _____

MISSION 27

Directions:

Circle the words hidden in the letters to the right. When you have found all of the words, start at the upper left and copy the letters that have not been used into the spaces for the "secret message." There will be extra letters left over.

When all the blanks are filled in copy, the numbers from the squares with shapes in them to the matching shapes at the bottom of the page. This is the code for the mission.



ASTEROID

COMET

CONSTELLATION

EARTH

ECLIPSE

ELLIPSE

GALAXY

JUPITER

LUNAR

MARS

MERCURY

METEOR

MOON

NEBULA

NEPTUNE

NOVA

ORBIT

PLANET

PLUTO

QUASAR

RING

ROCKET

SATURN

SKY

SOLAR

SPACE

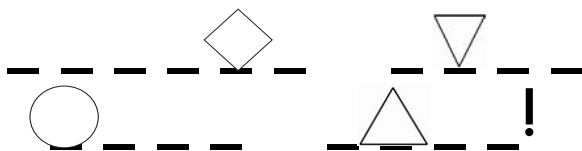
STAR

URANUS

VENUS

ZODIAC

O Y B E C T N E E O M E N Y C
R O R U R E E S A V E O R O A
B A Y U P B P N S R I E M S I
I T S T C I S U A T T E A T D
T R U A L R N A A L T H S E O
Y N A L U A E L T C P A T K Z
E R E T R Q L M Z U P V E C S
M A V U S E R I N G R O R O P
A L A Y T Y X A L A G N O R A
R O A S E C L I P S E Z I N C
S S N O T U L P M Y V G D O E
A O R E T I P U J H F E A O X
C R A N U L R O E T E M N M P
S K Y Y G K T A L U B E N U N
Q D I C J T C B U S Y R S R S



CODE:

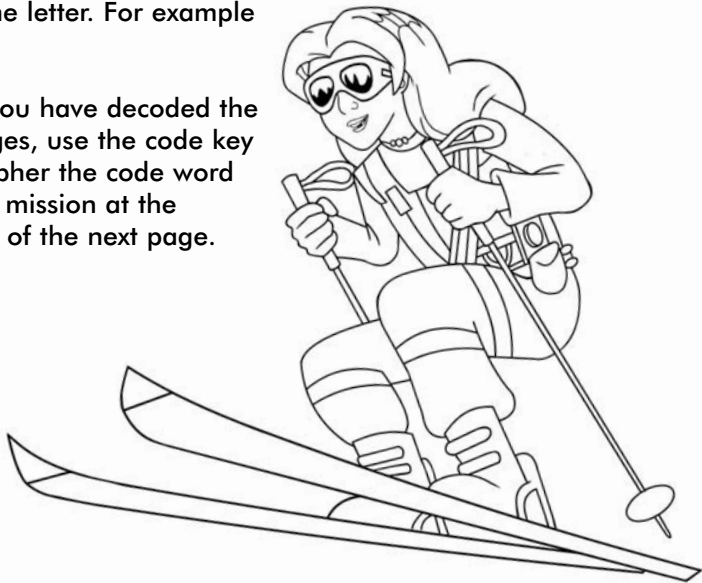


MISSION 28

Directions:

Trial and error and pattern recognition will help you break open this final mission. On the following page are two encrypted (coded) messages using numbers to represent letters. Decipher the messages using the four letter clues that are given. Each number (1-26) will stand for only one letter. For example 5=R.

Once you have decoded the messages, use the code key to decipher the code word for this mission at the bottom of the next page.



CODE KEY

A	B	C	D	E	F	G	H	I	J	K	L	M
14	13			16					9			
N	O	P	Q	R	S	T	U	V	W	X	Y	Z
			22	5	23	4						1

T	_	E		_	_	_	_		_	S		_	_	T
4	10	16		20	21	21	7		18	23		7	21	4
_	_	_	E		_	_		_	_	E	E	S	E	.
20	14	12	16		21	11		15	10	16	16	23	16	.

_	_	_	_		_	_	R	_	S		_	_	_	E
20	21	21	7		25	21	5	20	23		8	18	19	16
			T	_		_	_	_	_	E	.			
			4	21		12	14	7	15	16	.			

CODE:

19	18	7	17

MISSION CONTROL

Need a little help with one of the puzzles? A puzzle key can be found online at:

www.brighterkids.net/spykids/puzzles

Watch for these other great
Spy Kids™ Adventures from Brighter Kids!



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KIDS™

LEARNING THROUGH EXPLORATION™
